



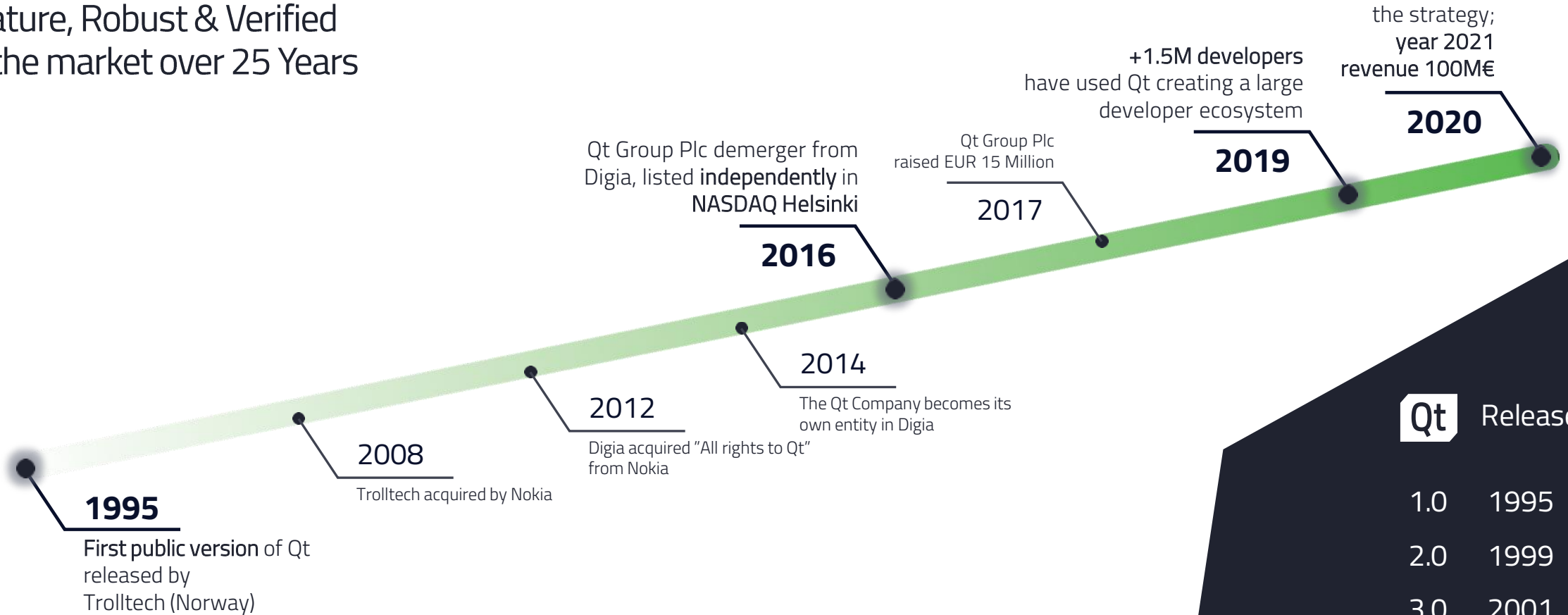
Meet Qt Framework

The Qt Company
June Joe
Business Development Lead
june.joe@qt.io

Sep 2021

HISTORY OF THE QT COMPANY

- ✓ Growing and innovating from day one.
- ✓ Mature, Robust & Verified in the market over 25 Years



| Qt Releases | |
|-------------|------|
| 1.0 | 1995 |
| 2.0 | 1999 |
| 3.0 | 2001 |
| 4.0 | 2005 |
| 5.0 | 2012 |
| 6.0 | 2021 |

WHO IS THE QT COMPANY

The Qt Company and Qt



| | | |
|---------|------------|-----------|
| Revenue | Growth YoY | Employees |
| 90 M\$ | 30 % | 400 |

| | |
|----------------|-------------|
| R&D Investment | Market Cap. |
| 500+ M\$ | 1.2+B\$ |

Qt [kju:t] is a **Device Creation Framework** for designers and developers in creating next generation User Experiences with true hardware and operating system agnostic

- **Very Widely Used in 70+ industries / Global Ecosystem – Millions of Downloads Annually**

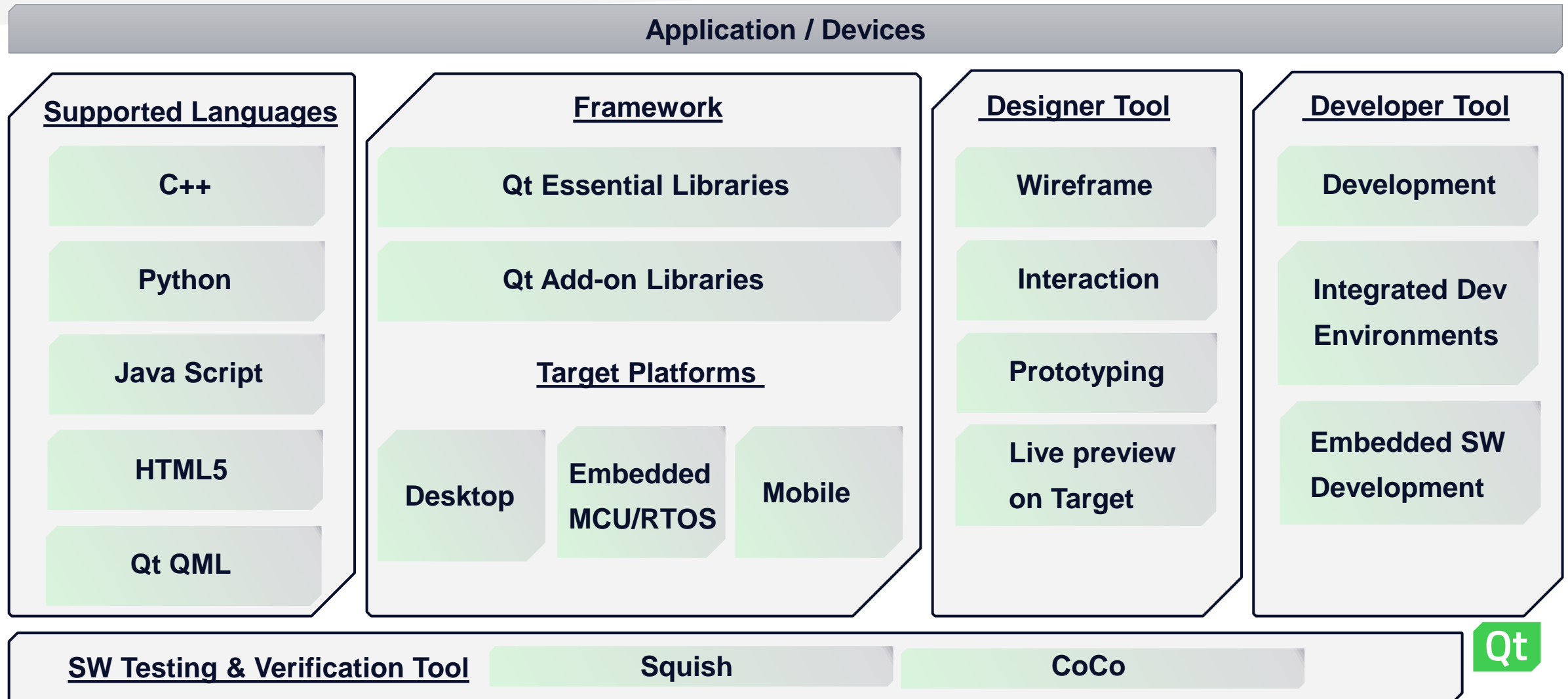


5000+ companies (>400 in Korea)
>3M Developers Worldwide
High-end to Low-end devices

- **Strong Partner Network** - 100s+ of service companies around the world and all major SoC vendors have Qt readiness



What is Qt Framework ?



Qt Framework



“There is a screen, There is a Qt”

Full cross-platform application development framework with tools designed to streamline the creation of applications & UIs for desktop, embedded and mobile.



BUILT WITH QT



2019 CUSTOMER SURVEY

95%

ROI expectations exceeded

70%

find Qt easy to use

80%+

are more productive with Qt



NOT JUST A FANCY DESIGN BUT OFFERING VALUE

What does touch screen GUI offer ?

The Brave New Face brings an innovation of

- ✓ *Brand Identity*
- ✓ *User Friendly to MZ-generation*
- ✓ *Connectivity*
- ✓ *Application with Abundant Features & Update*
- ✓ *Easy, Fun & "Up-to-date" to use*
- ✓ *Better UI/UX*
- ✓ *& Value when all these combined together*

<https://www.machinery.co.uk/machinery-features/new-machine-tool-controls>

Scalability

Brand Identity

Application

Easy & fun to use

Connectivity



Qt

Embedded Product Planning Requirements

HW / SW Platform

- Affect / Consider BOM
- Development Maturity
- Asset & Knowhow
- Technical Enablement
- Component Availability

Reusability Scalability

- Multi generation propagation
- New Technology Plug-in
- Product Evolution

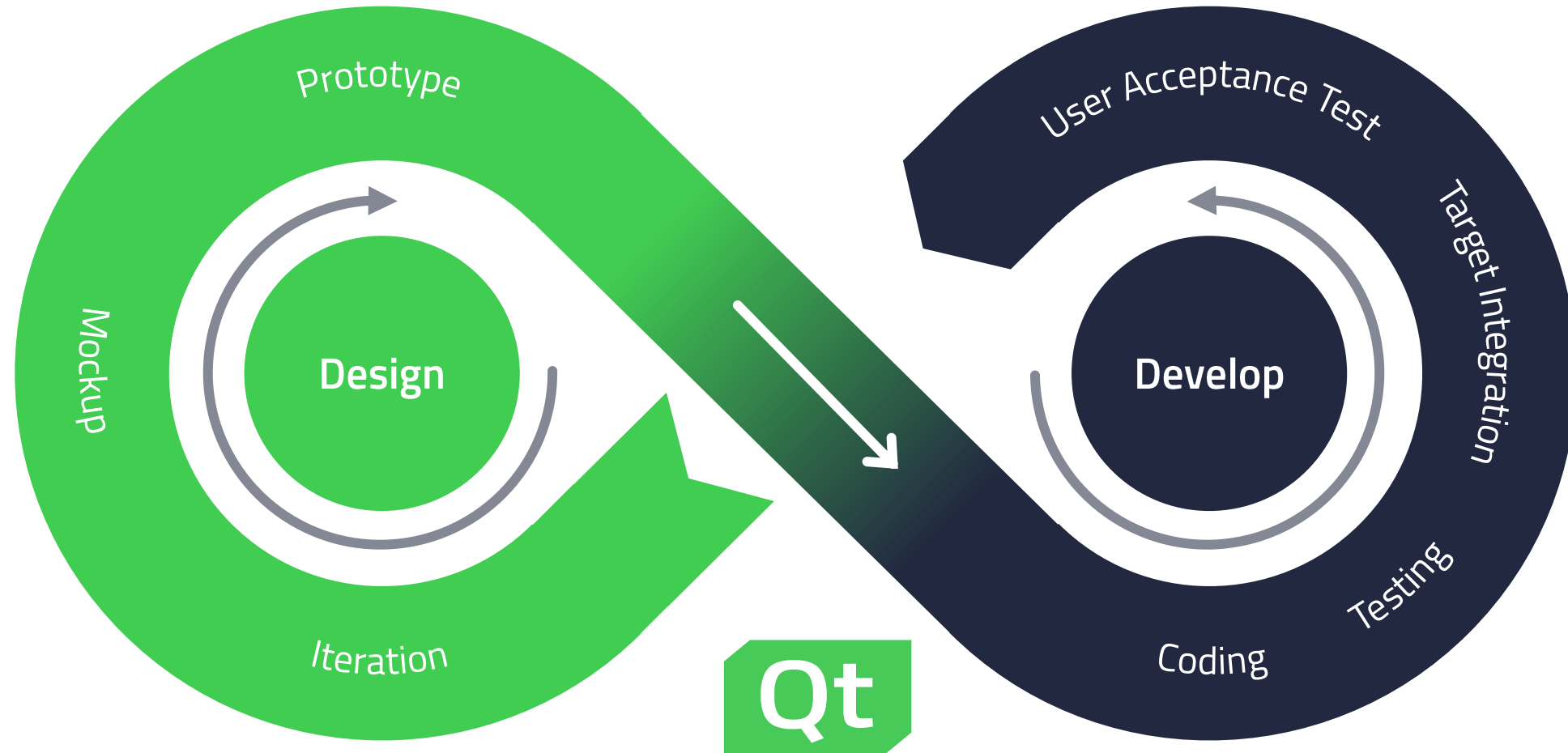
Design-Develop Work Flow

- Iteration time & GTM
- Product Level
- Real Brand Identity

Maintenance

- Avoid solution binding
- Focus on value creation

Enhanced Product Development Workflow Needed



Code Once & Deploy Everywhere with same Qt source code

Embedded for Automotive & non-Automotive

- › webOS, Embedded Linux, Android, Windows Embedded
- › RTOS: QNX, VxWorks, INTEGRITY

Desktop

- › Windows, Mac OS, Linux
- › Linux Distributions(Suse, Redhat, Debian, Ubuntu & etc.), Enterprise UNIX

Mobile

- › Android, iOS

Microcontroller(Automotive & non-Automotive)

- › Ambiq, NXP, STM32, Renesas, Cypress
- › Other Platforms on demand Demand



More Than a Collection of Libraries

- › **Frameworks development projects**
 - › Consistent APIs and documentation
 - › Structure
 - › Best practices – Frameworks provide proven solutions
 - › Guides how to do things – can be extended
- › **Frameworks come with a toolbox**
 - › IDE, toolchains, etc.
 - › Graphical and design tooling
 - › Make it easy to apply best-practices
- › **A good framework drives structure and consistency when thousands of engineers working with millions lines of code**



"Collection of libraries"

Kanzi, EB-Guide,
Crank & studio tools

VS



Framework



OEM Design Asset Creation



Interaction Designers

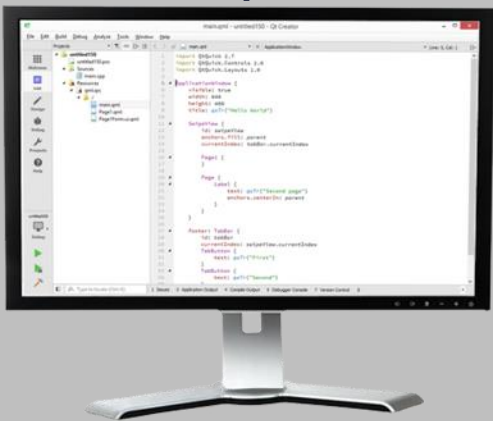
UI flow & navigation
Wireframes



Sensorial Designers

Visual assets
Motion designs
Audio assets

Application Development



Application Developers

Custom UI components
Data connections
Back-end logic



Interactive

Deploy



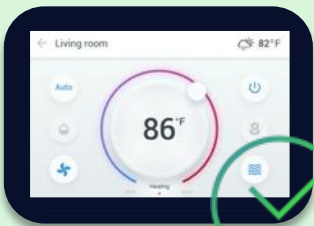
Testers & Management

Rapid iterations
Visuals review
Performance / UX testing

Collaborative Automotive Development Platform

- › Whole development platform offering including design component creation tool to development including connectivity.
- › Massive computing platform evolution with autonomous driving + ADAS enabler requires enormous investment, which Qt already offers as of today.

Maintain

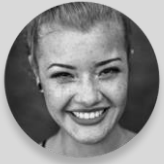


Cross Platform Maintenance

Desktop / Embedded / Mobile
MCU up to High Spec HW

Qt style workflow

Design



Visual Designer



Interaction Designer



Design and implement pixel-perfect UIs immediately usable for developers

Develop



Developer



Integrate up-to-date designs and focus on back-end and application logic development

**Validate designs
Prototype**



Deploy

**Test
Deploy**

Enhanced the work-flow and rapid development

//

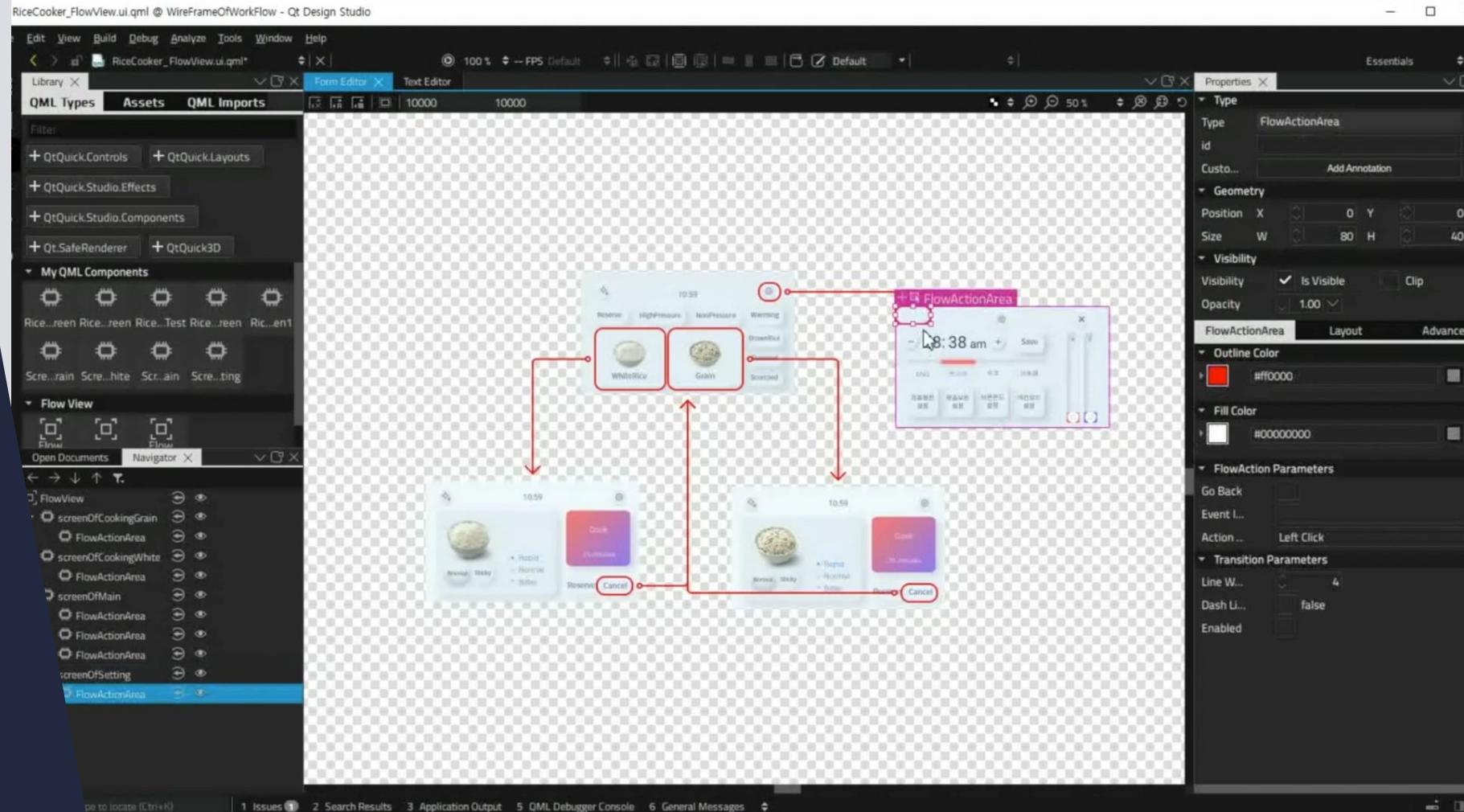
'I don't think everyone knows how powerful Qt's libraries are.

Our development process is much easier than before.

It can easily take 1000 to 1300 hours to develop a big automation system. Thanks to Qt, this project has been reduced to 50 hours.'

//

Rune Volden, R&D Manager, Ulstein



Qt for Device Creation

- The design/developer accelerator

Target for Embedded Development

- Yocto Support
- Webengine & virtual Keyboard supported
- Design Tools & IDE
- +1600 C++ library

Cross Platform Support

- Multi Platform & HW Support: Cmake Build
- Scalable solution from high-end MPU to low-end MCU

Graphics Toolkit for premium GUI

- Productive GUI creation using QML
- 2D / 3D Supported
- Performant ready-made Controls
- Latest Graphics Backend support Vulkan, Metal, Direct3D

Productive Rapid Prototyping

- Reference HW board with software stack (Qt+Embedded Linux)
- Desktop Emulation
- Live preview on the device
- Design Tools & IDE

Matured, Proven, & Scalable to support entire product generation

- › Strong ecosystem with Millions of Qt developers
- › Support All major SoC, MPU & MCU
- › Rich documentation / tutorials
- › +1600 C++ Libraries
- › Support C++,Python, Javascript, HTML5
- › Yocto, Buildroot, Cmake, Qmake

RENESAS



arm

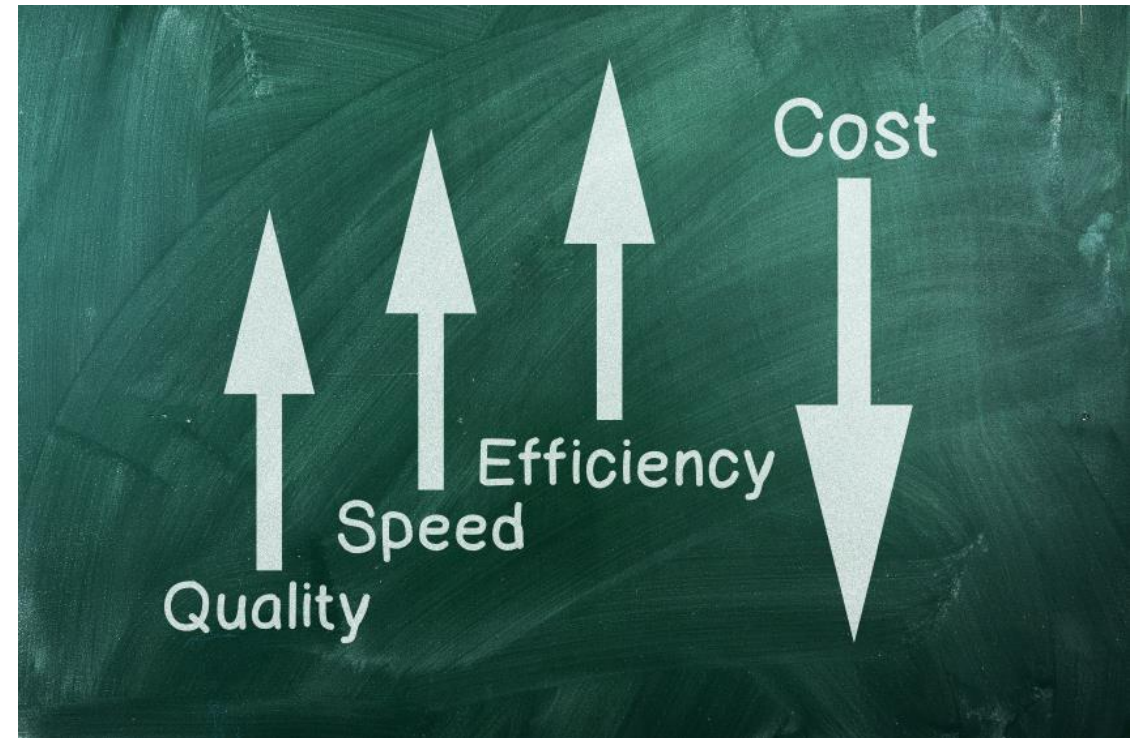


Qualcomm

Telechips

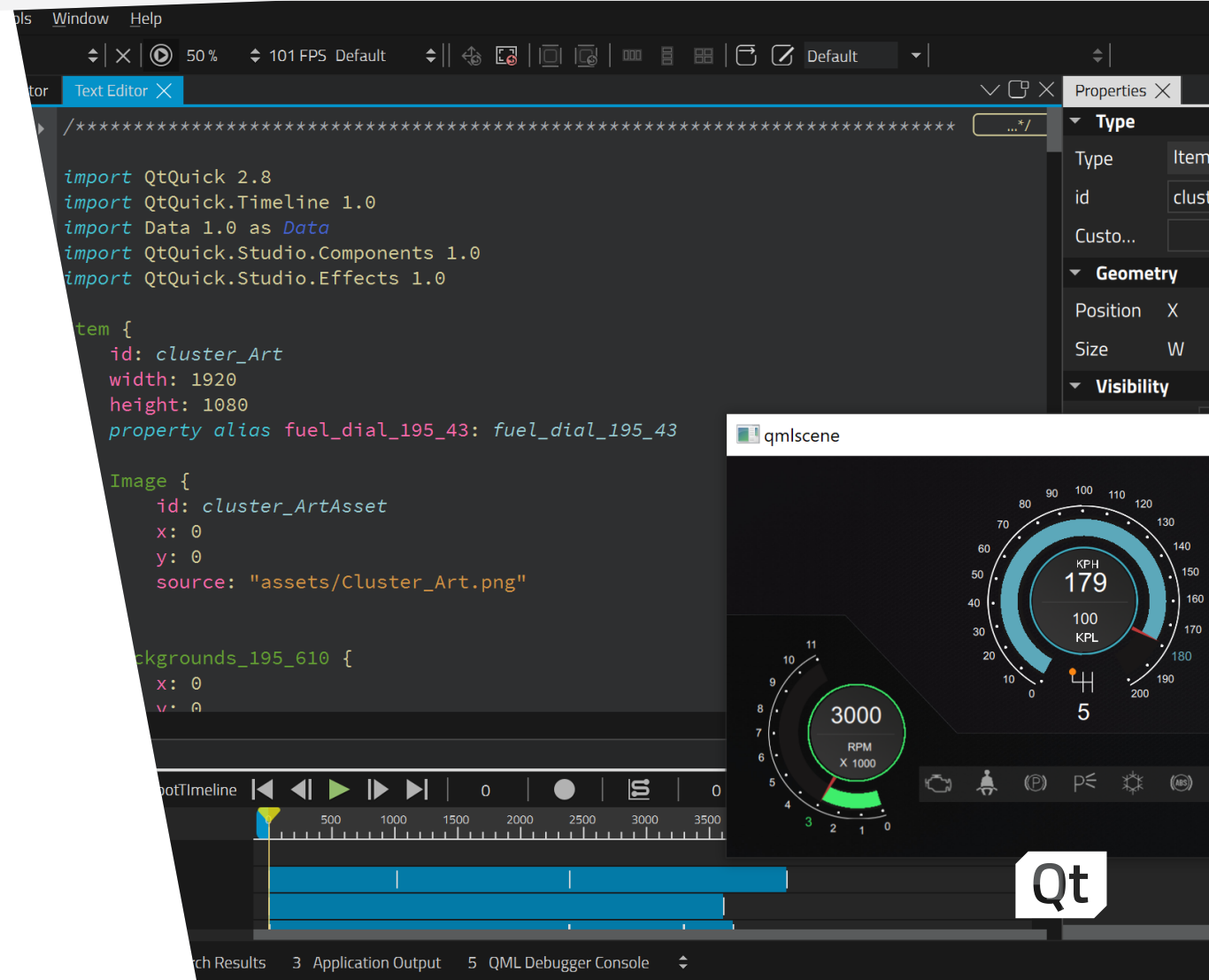
A Standalone Offering

- › Enables a smartphone-like UX on a more cost effective, purpose-built platform.
- › Freedom to move across hardware vendors without redoing GUI application
- › Design tools for shrinking the iterations between Designer and Developer teams means faster GTM.
- › Leverages hardware acceleration where available for GPU or 2D Graphics Accelerator
- › Multiple build tool and OS support to fit your in-house expertise, not dictate them.



Make the best of Qt

- › Scale seamlessly across your product line from higher end MPU devices running embedded Linux to low end MCU devices.
- › Match your user experience across all products including your companion app.
- › Consistent tools and language for all your platforms. Promotes Agile development
- › Further accelerate your time to market through code re-use and ability to rapid prototype



More than 1600+ c++ classes

Qt Module offerings for faster & reliable development

Add-Ons

| | | | | |
|---------------------|-------------------|----------------------|--------------------|-------------|
| Canvas 3D | Charts | Qt Quick 2D renderer | Data Visualization | Purchasing |
| Active Qt | Graphical Effects | NFC | Location | Qt Quick 3D |
| X11, Windows Extras | Print Support | Sensors | Concurrent | WebEngine |
| Android, Mac Extras | Image Formats | Positioning | Qt Lottie | WebSockets |
| XML | SVG | Bluetooth | D-Bus | WebChannel |

Essentials

| | | | | |
|------|---------|--------------------|---------------|----------------|
| | | Multimedia Widgets | Quick Dialogs | Quick Controls |
| GUI | Widgets | Multimedia | Quick Layouts | Quick |
| Core | Network | SQL | Test | QML |

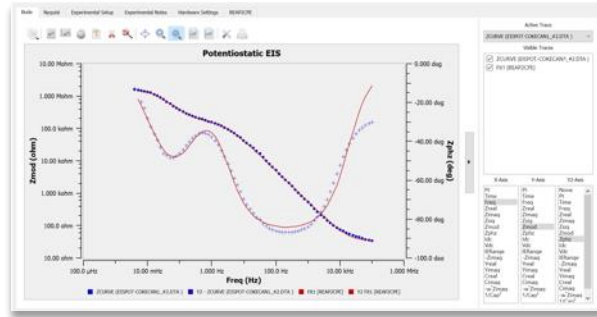
Industrial Automation Protocols

| |
|--------------------|
| Qt Serial Bus |
| Qt VNC |
| Qt WebGL Streaming |
| Qt WebAssembly |
| Qt MQTT |
| Qt KNX |
| Qt OPC UA |
| Qt CoAP |

Optimal UI solutions for each use case

2D/ 3D UIs

Qt Quick declarative UI design (QML) for fluid, modern touch-based User Experiences



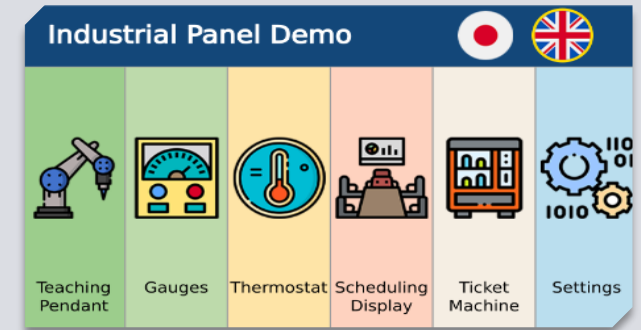
Web / Hybrid

Use HTML5 for dynamic web documents, Qt Quick for native interaction



Remote UIs

Run headless device UIs remotely in the browser using WebGL or WebAssembly



Qt Widgets

Customizable C++ UI controls for traditional desktop look-and-feel or more static embedded UIs for more limited devices



2D / 3D UIs with QML

Nice modern, phone like **UIs for all targets**

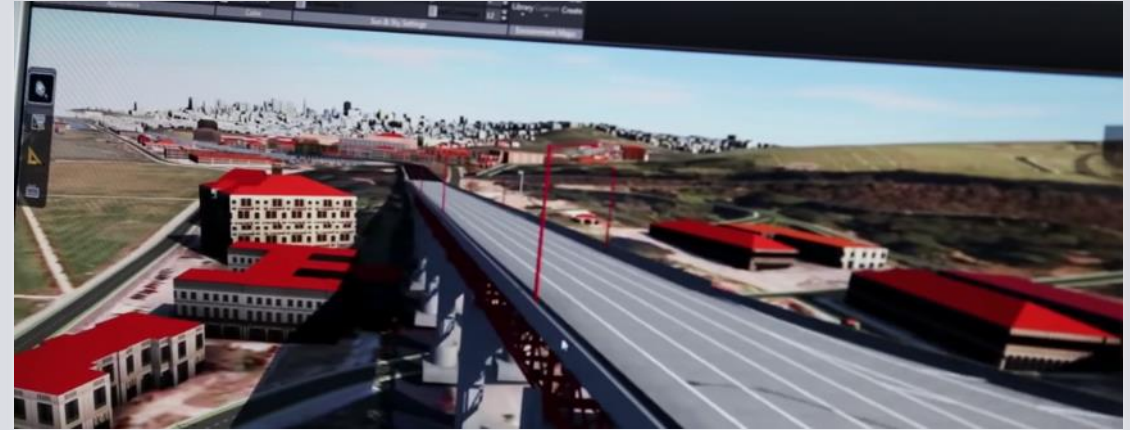
- › Especially for embedded and mobile

WYSISYG UI design tool - **Qt Design Studio**

- › Generates UI implementation in QML

QML declarative language for creating UIs

- › Easy to learn
- › Quick to prototype even in the target HW – no compilation needed
- › Can be compiled to the native code to get the best possible performance
- › Great tooling to find rendering bottlenecks (custom Engine with profilers)
- › HW accelerated on targets with the GPU



Widgets

Easy to use, easy to extend, easy to style (Pute C++ APIs)

Most suitable for desktop

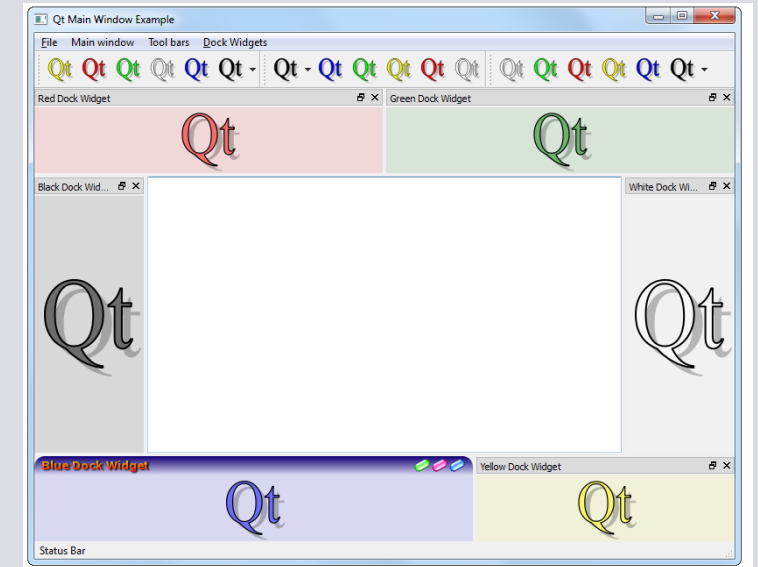
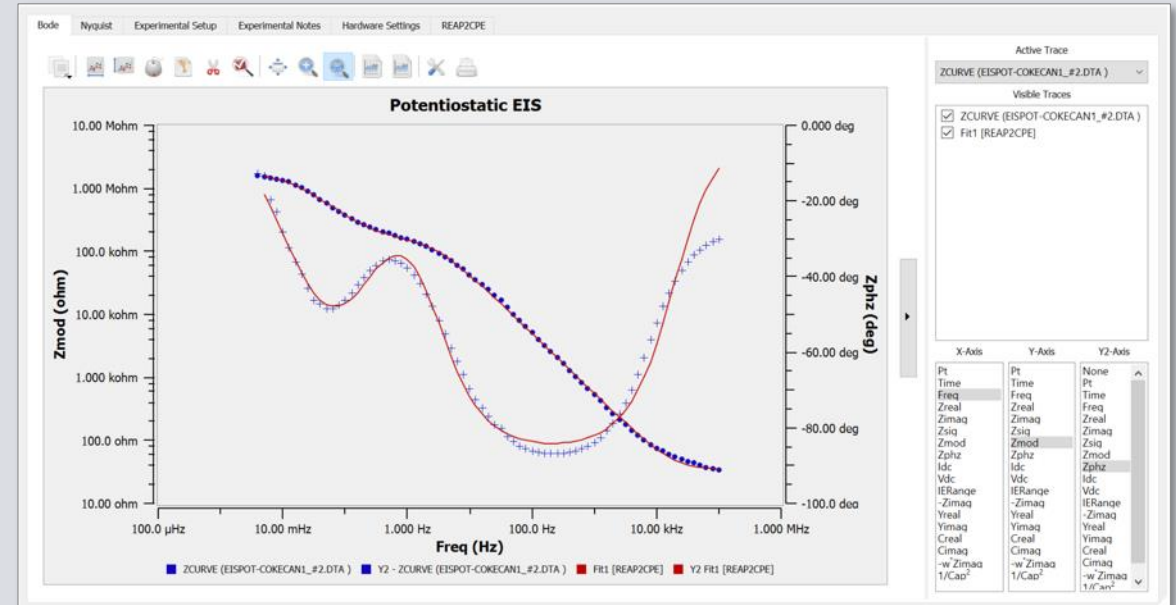
Native desktop look'n'feel – easily stylable

Easy to scale to any display size and orientation

WYSISYG UI design tool

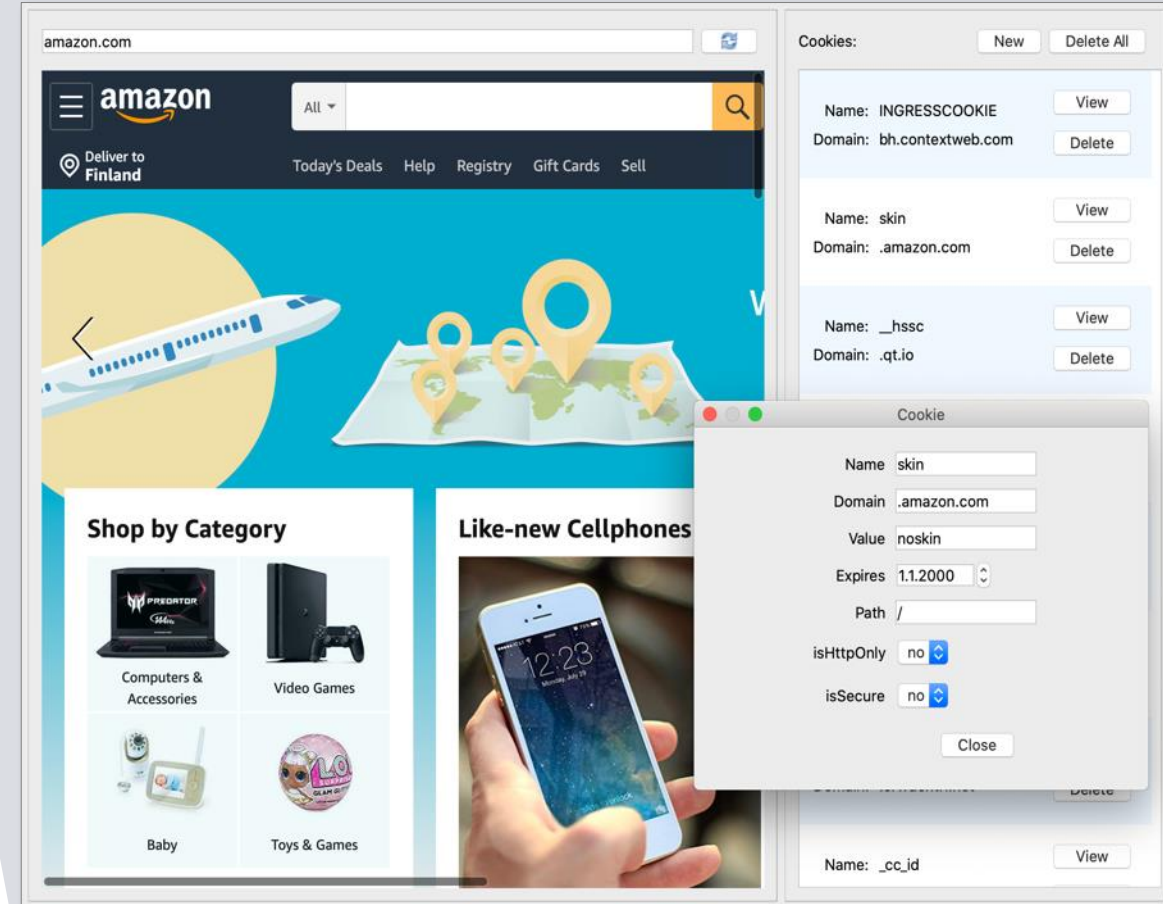
- › Create the UI sketch with a custom style in minutes
- › Plenty of controls available: buttons, sliders, LCD number, tree view, dock widget

No graphics processor needed => extends the HW base



Web / Hybrid

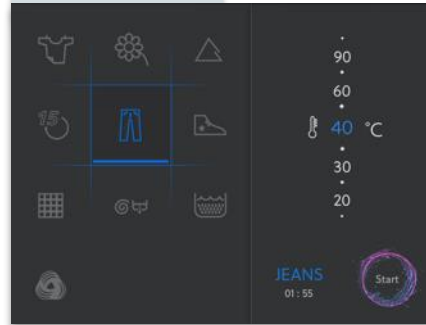
- › Reuse and enhance web UIs in desktop or embedded targets
- › No need to migrate the UI to Qt (or Vice-versa)
 - › Shorter time-to-market
 - › No need to test in several browsers
 - › No surprises in rendering or performance
- › Mix web UI with Qt UI controls
 - › Both in Qt Quick and Widgets apps
- › Qt allows exposing any platform API
 - › Allows native calls in JavaScript
 - › Extremely powerful



SINGLE CODEBASE

Cross product-line development

Low-end



- ✓ Qt for MCUs
- ✓ Smartphone-like UX
- ✓ Basic animations
- ✓ Bare metal or freeRTOS

Cortex-M4 MCU (<10 EUR BOM) – 640x480

Mid-range



- ✓ Higher resolution
- ✓ 2.5D Graphics
- ✓ Full Qt Framework
- ✓ Advanced animations
- ✓ Linux or RTOS

ARMv7A 32bit low end MPU (<30 EUR BOM) – 854x480

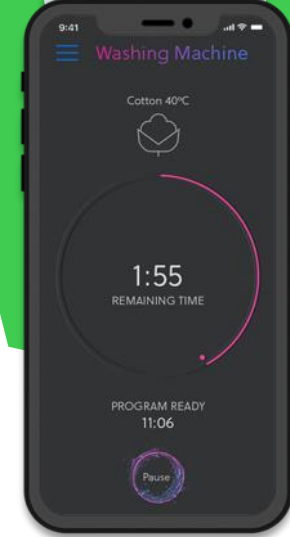
High-end



- ✓ Highest resolution
- ✓ Dual screen support
- ✓ 2D/3D Graphics
- ✓ Full Qt Framework
- ✓ Linux or RTOS

ARM-v8A 64bit Quad Core high end MPU (<100 EUR BOM) – 960x480

Companion app



- ✓ Complex/ simple apps
- ✓ Win, Mac, Linux, Android, iOS
- ✓ WEBASM



Qt on microcontroller hardware

Declarative UI and OOP – the best of both worlds

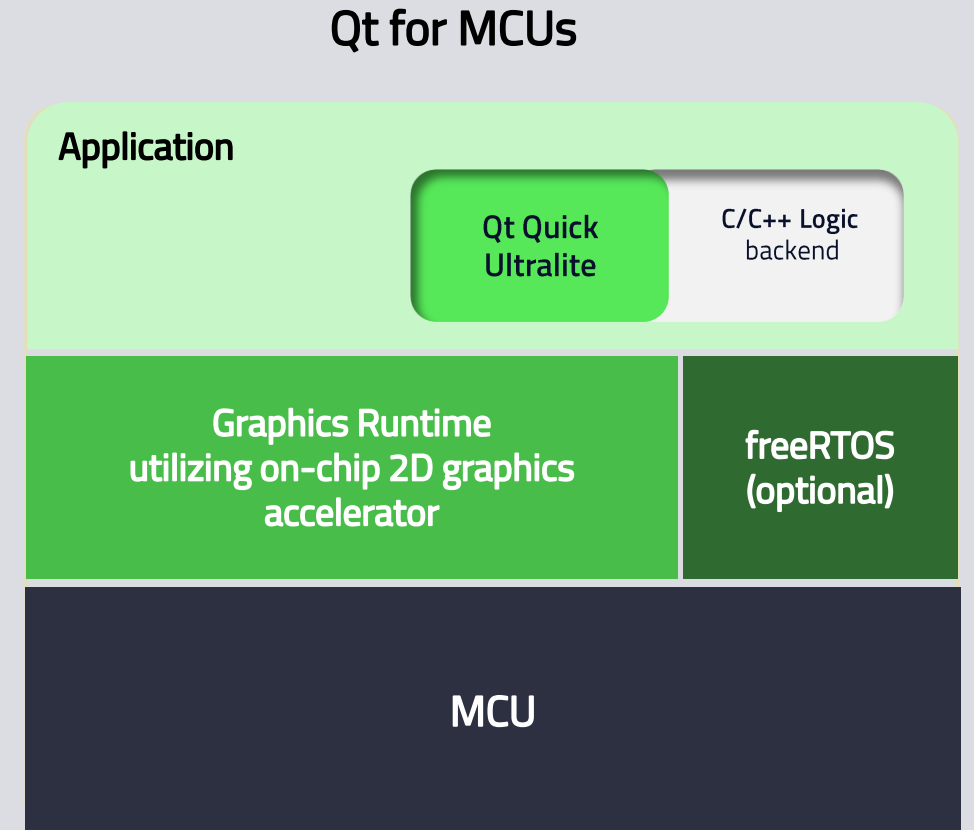
- › Re-use and deploy same QML based UI while implementing Application logic in standard C/C++

Ultimate Performance. Tiny Footprint.

- › A new rendering engine uses HW 2D accelerators to achieve good graphical performance. The runtime itself has a very small footprint (starting from ~80KB)

Supports on a wide range of MCUs and RTOSs

- › MCUs from ST, NXP, Renesas, Cypress/Infineon, Xilinx UltraScale+ and many more on custom porting
- › Bare Metal or FreeRTOS (on selected boards)

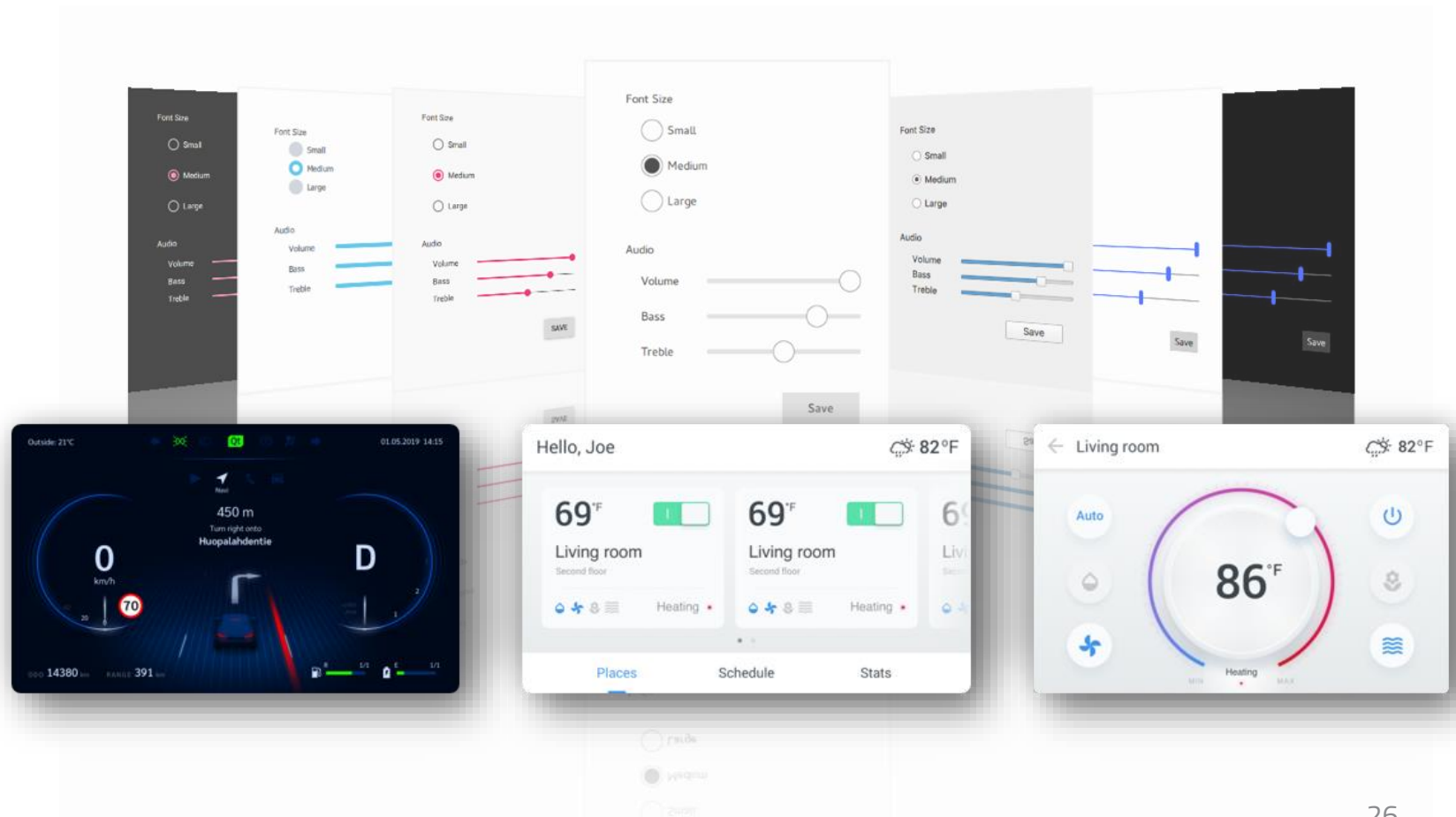


UX UI

Topnotch
GUI Framework

World Class GUI Framework

Various kinds of well-structured, mature controls allow you to develop directly. *Button, Popup, Slide, Switch, Swipview, Stackview etc.* All the gestures & input method could be implemented with single line of code in Qt.



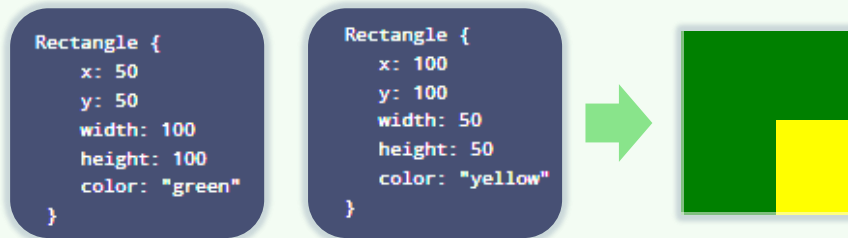


Boost Your Process by QML and Qt Tools

Easy, intuitive QML and straightforward tools simplify development process.

Boost by QML

QML is declarative language, objective code, compiled to a binary machine code



QML allows easy development process – JSON-like syntax

Boost by Tool

Designers produce QML based "UI Specification" directly usable by developers



Client Designers
UI flow & navigation
Wireframes
Visual assets



Client Developers
Custom UI components
Data bindings
Application logic

QML syntax

- ▶ The **import** statement imports a module in a specific version.
- ▶ Comments can be made using **//** for single line comments or **/* */** for multi-line comments. Just like in C/C++ and JavaScript
- ▶ Every QML file needs to have exactly one root element, like HTML
- ▶ An element is declared by its type followed by { }
- ▶ Elements can have properties; they are in the form **name: value**
- ▶ Arbitrary elements inside a QML document can be accessed by using their id (an unquoted identifier)
- ▶ Elements can be nested, meaning a parent element can have child elements. The parent element can be accessed using the **parent** keyword

```
// RectangleExample.qml

import QtQuick 2.5

// The root element is the Rectangle
Rectangle {
    // name this element root
    id: root

    // properties: <name>: <value>
    width: 120; height: 240

    // color property
    color: "#4A4A4A"

    // Declare a nested element (child of root)
    Image {
        id: triangle

        // reference the parent
        x: (parent.width - width)/2; y: 40

        source: 'assets/triangle_red.png'
    }

    // Another child of root
    Text {
        // un-named element

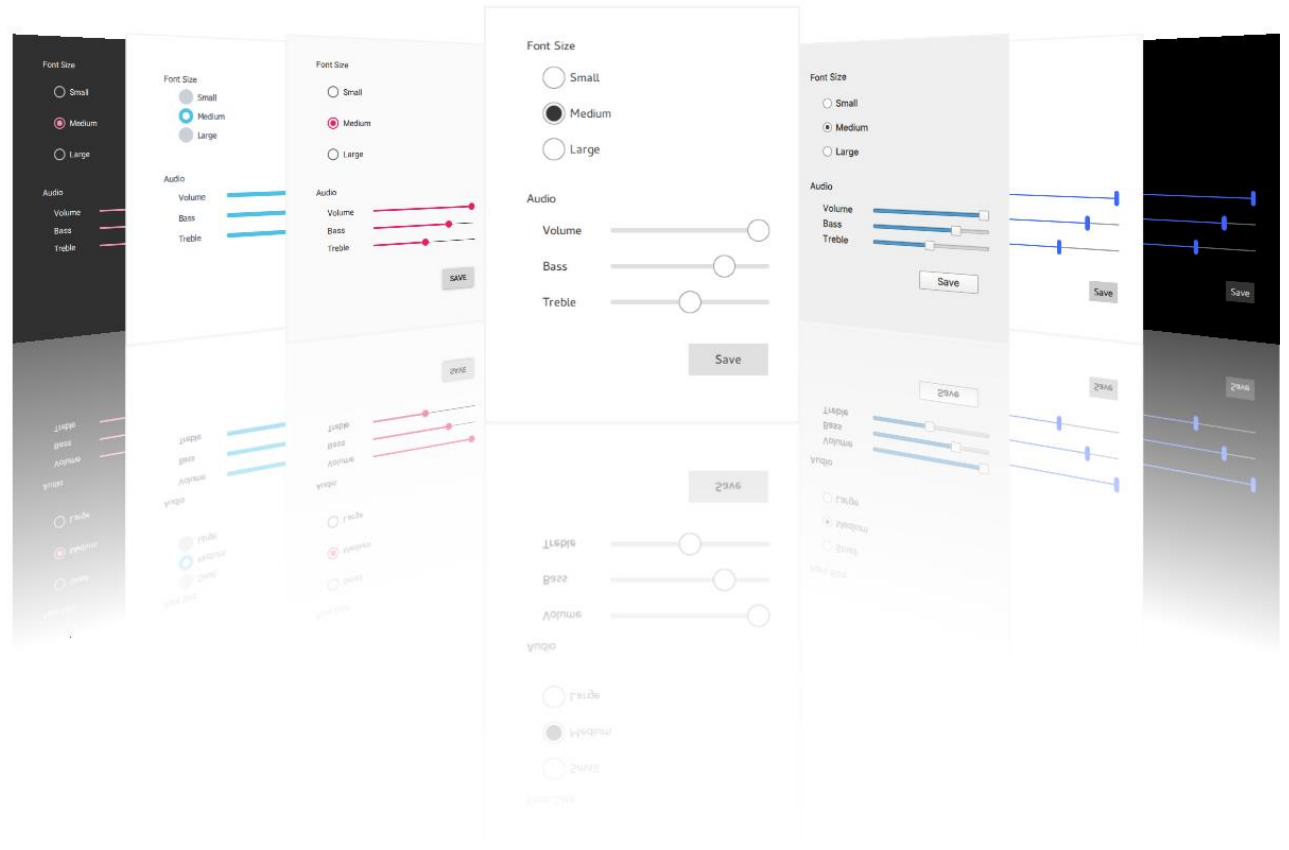
        // reference element by id
        y: triangle.y + triangle.height + 20

        // reference root element
        width: root.width

        color: 'white'
        horizontalAlignment: Text.AlignHCenter
        text: 'Triangle'
    }
}
```

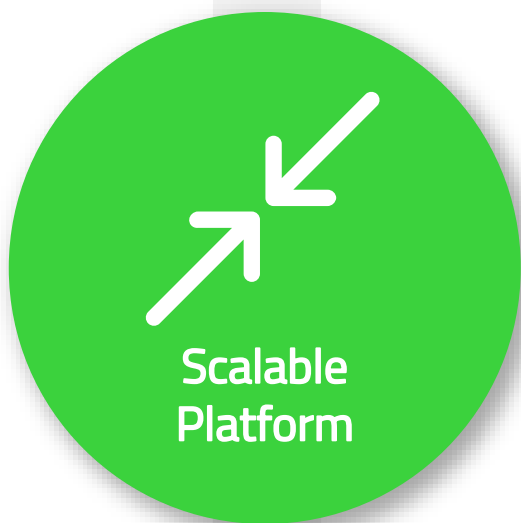
Qt Quick Controls: Ready-made QML UI building blocks

- Qt Quick Controls 2 provides 35 functions and 5 style templates.
- Rendered via the Qt Quick scene graph
- Saving developing time by avoiding duplicated works makes advanced work performance
- Easily customizable Style and keep brand consistency
- More details are on our documentations or press **F1** then you can find explanation on it



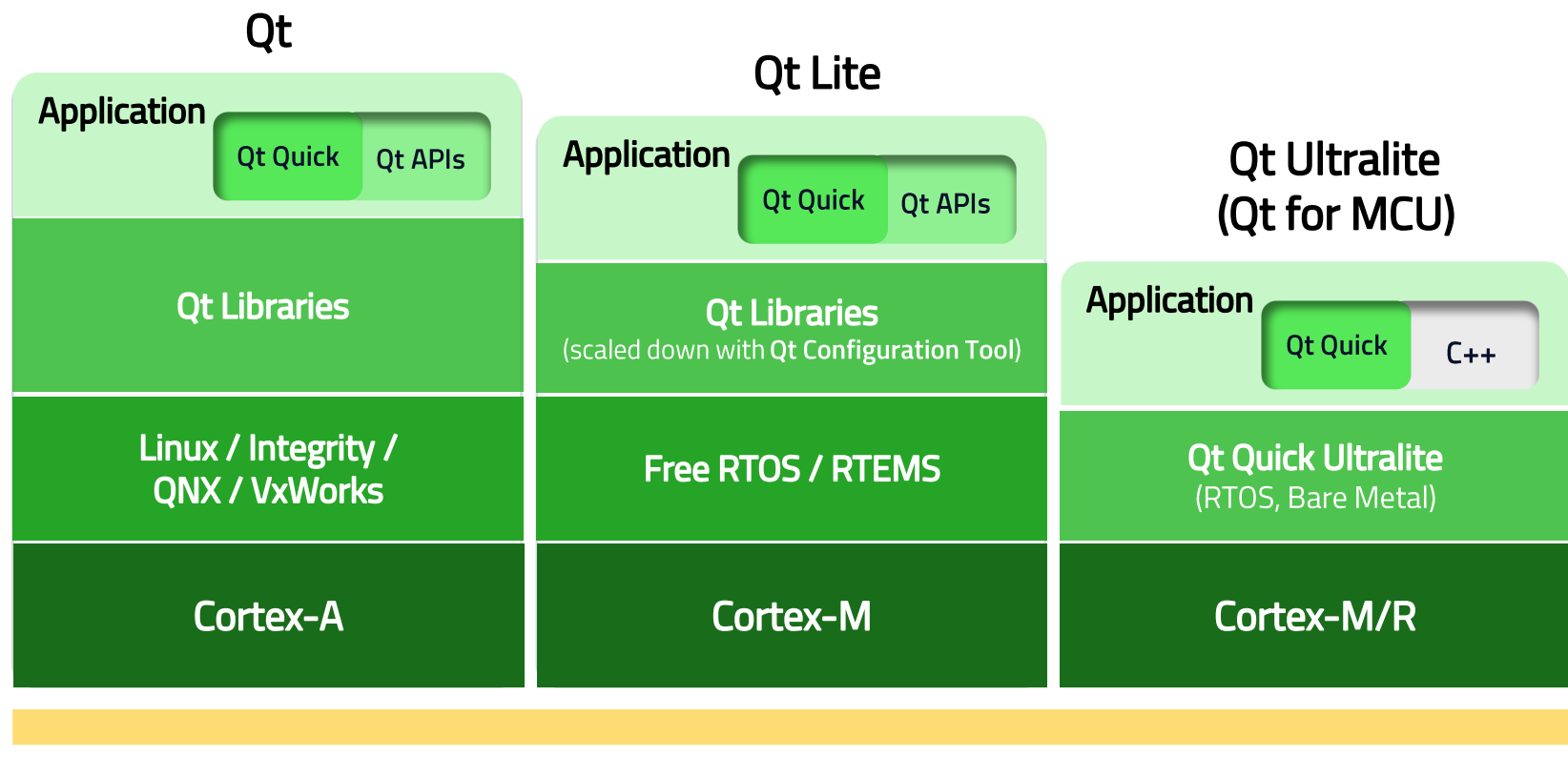
Qt Quick Controls: Ready-made QML UI building blocks





From High-end to Low-end

Qt framework is provided scalably following your needs.
Full stack for high-end, minimal stack for low-end hardware.



Qt for MCUs – *Ultimate performance, Tiny footprint*

Qt for MCUs uses a new graphic runtime, Qt Quick Ultralite, that delivers high performance with low memory consumption, which is achieved by a new translation of QML to C++.

Inside Qt for MCUs

GUI
Application

QML UI
frontend

C/C++ logic
backend

Qt Quick Ultralite
Graphics Runtime

utilizing on-chip 2D graphics accelerator



.....More to come.....

Thermostat Demo

- › Showcases different user interface controls, user interactions and list models



To see the full demo clip, please visit https://youtu.be/p9_Qy3kw1wc

Thermostat Demo

| Key Metrics | | NXP RT1050/1064 | STM32F769i | STM32F7508 | STM32H750B | STM32F469i |
|-------------|----------------|------------------------------|------------------------------|----------------------------|----------------------------|------------------------------|
| Display | Resolution | 480x272 | 800x480 | 480x272 | 480x272 | 800x480 |
| | Pixel Depth | 16-bit color | 32-bit color | 32-bit color | 32-bit color | 24-bit color |
| RAM Usage | Qt runtime | 230 kB | 230 kB | 210 kB | 225 kB | 230 kB |
| | Assets | 1.4 MB* | 3 MB* | 1.4 MB* | 1.4 MB* | 3 MB* |
| | Framebuffer | 522 kB (single buffering) | 3.1 MB (double buffering) | 1 MB (double buffering) | 1 MB (double buffering) | 1.1 MB (single buffering) |
| | Total | 2.2 MB | 6.3 MB | 2.6 MB | 2.6 MB | 4.3 MB |
| Flash Usage | Qt Application | 404 kB | 419 kB | 404 kB | 401 kB | 354 kB |
| | Assets | 1.4 MB | 3 MB | 1.4 MB | 1.4 MB | 3 MB |
| | Total | 1.8 MB | 3.4 MB | 1.8 MB | 1.8 MB | 3.4 MB |
| Frame rate | Max | 60 fps | 60 fps | 60 fps | 60 fps | 35 fps |
| | Min | 60 fps | 40 fps | 40 fps | 45 fps | 22 fps |

*Assets can also be read directly from flash and never copied to RAM

Connectivity



```
{  
  "id": "961b276c-40f7-11ea",  
  "location": "b77f-2e728ce88125",  
  "rpm": 6200,  
  "temp": 27.4,  
  ...  
}
```



Attach to peripherals

Control external hardware via any protocol.
CANbus, Modbus, Serial
Port, Bluetooth, BTLE,...

Data Serialization

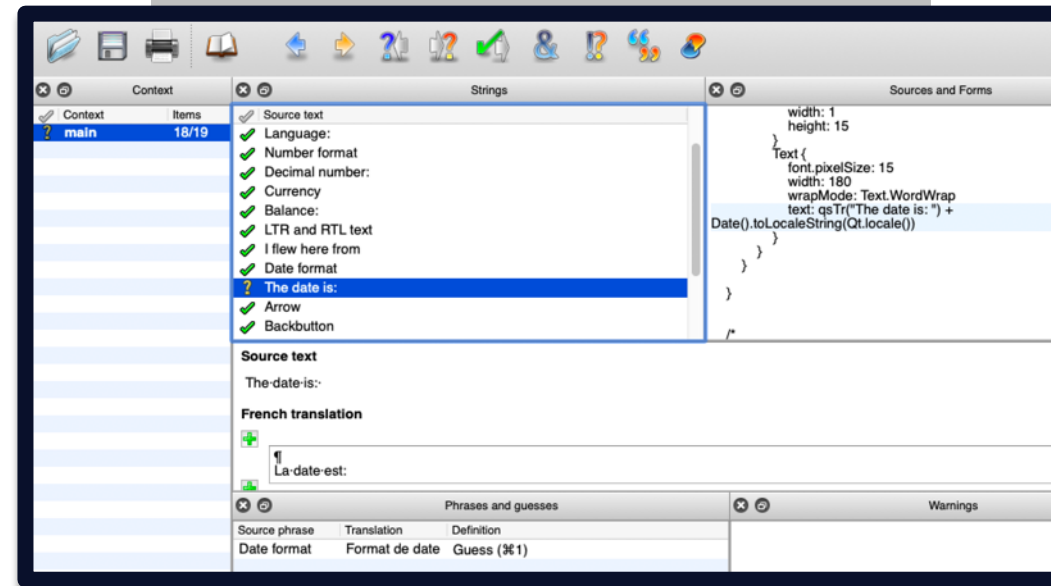
Store and export data to industry
standard formats.
JSON, CBOR, XML,...


Cloud synchronization

Publish telemetry data, visualize
health status, database storage.
Protocol layer: MQTT, CoAP, OpcUA,
KNX, HTTP,...
Transport layer: TCP, UDP,
Websockets, Local sockets,...

Internationalization: Efficient product adaptation to any target market

| | |
|---|--|
|  | Locale Region: USA Language: English |
| Number format Decimal number: 1234.56 | Currency Balance: 5643.21 \$ |
| LTR and RTL text I flew here from New York | Date format The date is: Wed Feb 19 11:22:02 2020 GMT+0200 |



| | |
|---|---|
|  | Lieu Région: France Langue: Française |
| Format de nombre Nombre décimal: 1234.56 | Devise Équilibre: 5643.21 € |
| Texte LTR et RTL J'ai volé ici depuis New York | Format de date La date est: Wed Feb 19 11:20:36 2020 GMT+0200 |

Application
development with
engineering language

Translations provided by
professional translators

Dynamic locale
selection in the
target

Qt Safe Renderer

Easier way to safety critical systems with a rich GUI

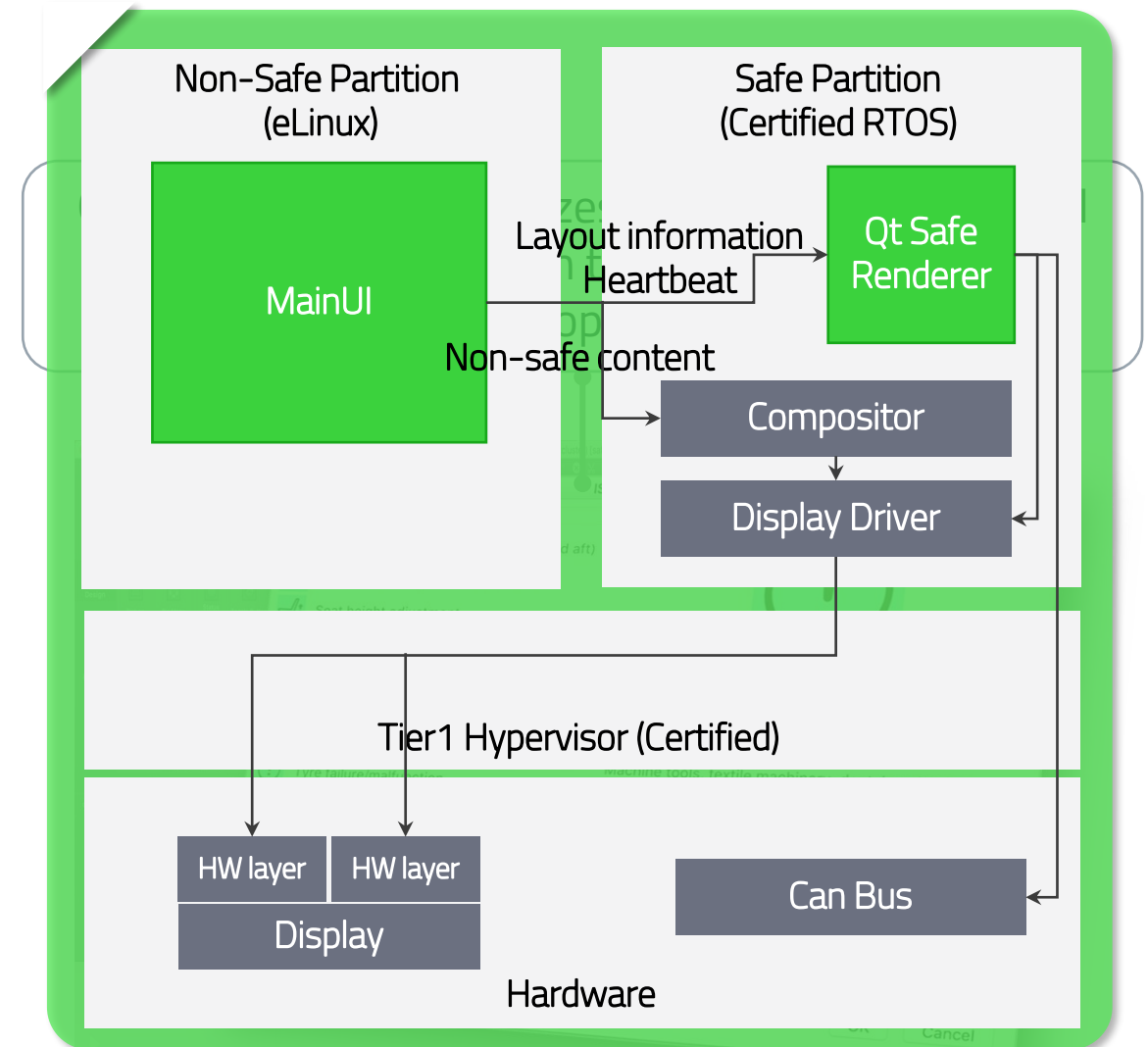
- › Tool for rendering the safety-critical information in functional safety applications based on Qt.
 - › *Renders* the safety critical UI
 - › *Controls* how the graphics planes are
 - › *Monitors* correct operation of non-safety critical UI
 - › *Disables* the non-safety UI if error detected
 - › *Will try* to restart non-safety UI if failure detected



Easy Defining Safety Critical UI Parts



Flexibility – No need of modification



Functional Safety

- › The objective of functional safety is freedom from unacceptable risk of physical injury or of damage to the health of people either directly or indirectly.

Functional Safety Standards

- › We have certification for 4 standards:

| | | |
|--|----------------|---|
| ISO 26262:2018-6 ISO 26262:2018-8 | ASIL-D | Road vehicles |
| IEC 61508:2010-3 7.4.4 | SIL-3 | Electrical/electronic programmable safety related systems |
| EN 50128:2011 6.7.4 | SIL-4 | Railway applications |
| IEC 62304:2015 | 2006+A1 | Medical device software |





Certificate
No. SEBS-A.113256/17, V2.0

TÜV NORD Systems GmbH & Co. KG hereby certifies to

The Qt Company
Bertel Jungin aukio D3A
02600 Espoo, Finland

that the

Qt Safe Renderer

meets the tool requirements listed in the below mentioned standards

- IEC 61508:2010; Part 3; Section 7.4.4; Qualified up to SIL 3
- ISO 26262:2018; Part 8; Section 11; Part 6; Qualified up to ASIL D
- EN 50128:2011; 6.7.4; Qualified up to SIL 4

Certification Program Leittechnik (SEB-ZE-SEECERT-VA-320-20, Rev. 3/9.15)
This tool can also be used as a software supporting tool in a software safety lifecycle according to IEC 62304:2015(2006+ A1)

Base of certification is the report SEBS-A.113256/17AR and the tracking list in the valid version. This certificate entitles the holder to use the pictured Trusted Tool mark.

Valid until: 2024-04-17
File reference 8114839486

Hamburg, 2019-04-17


Bianca Pfruff

Certification Body SEECERT
TÜV NORD Systems GmbH & Co. KG
Große Bahnstraße 31, 22525 Hamburg, Germany

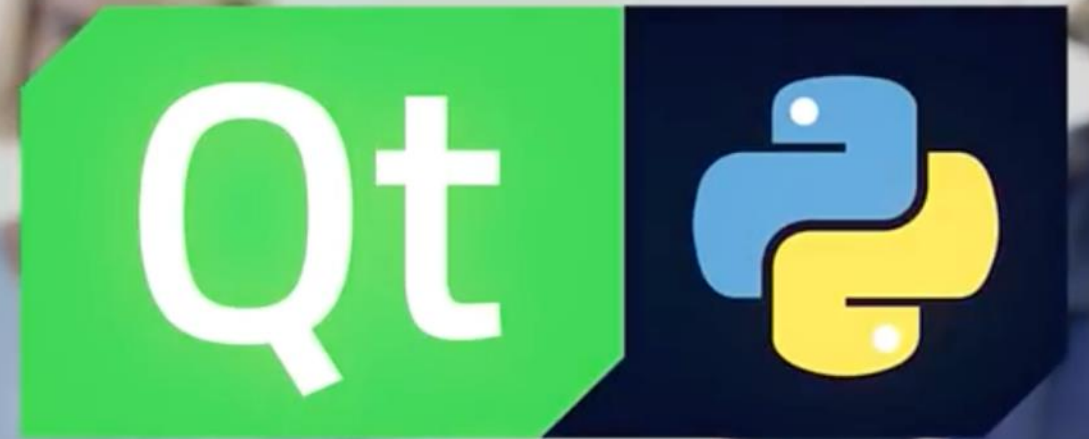


QT Safe Renderer

Qualified up to
IEC 61508:2010 SIL3
ISO 26262:2018 ASIL D
IEC 30128:2011 SIL 4
SEBS-A.113256/17

Qt for Python (PYSIDE)

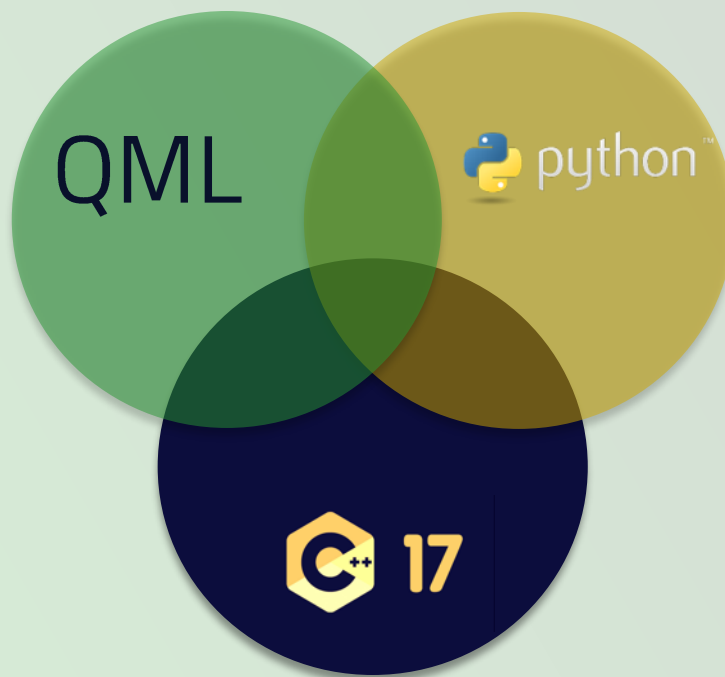
- › **Easy to extend applications**
 - › Cross platform plugins without recompilation
 - › Scripting support
 - › Full control of runtime environment
- › **Integrate Machine Learning**
 - › Python most used language for ML
 - › Easily accessible via Qt for Python
- › **Remove programming language barrier**
 - › 4th most popular language (StackOverflow Insights 2019)
 - › 2nd most loved language
 - › 1st most wanted language



Qt for Python

Best of all worlds

- Fast UI iterations
- Design Tooling
- Declarative



- Rapid prototyping
- Integrate Machine Learning
- Extensibility (plugins, scripts)

- Best performance
- Scalable

Challenges with GUI Test and how Squish + Coco can help

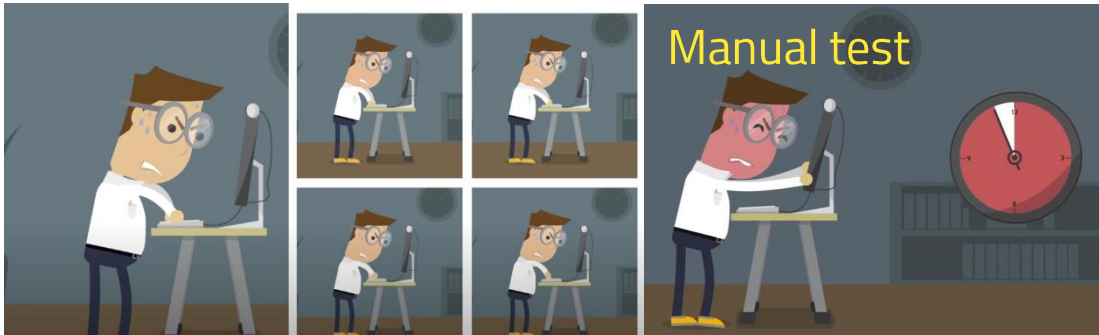
Manual GUI test challenges

- Manual test or GUI Test equipment
- Difficult to check/confirm the test results
- Impossible to automate the regression test
- Diverse input/output environment and test environment setup
- Get quantified test result and share.
- Time and cost
- Waste of Human resource
- Dependency to testers
- None-quantifiable test process and result



Automated GUI test advantages

- 24 hours / 7 days a week testing. Reduce testing hours.
- Removes "Human errors"
- Identical repeat of test. (Quantifies test hours)
- Diverse test scenarios are available to test.
- Diverse inputs can be tested
- Multiple tests can go in parallel
- Reproduce test and share test result.



Why Squish & Coco for Qt project?

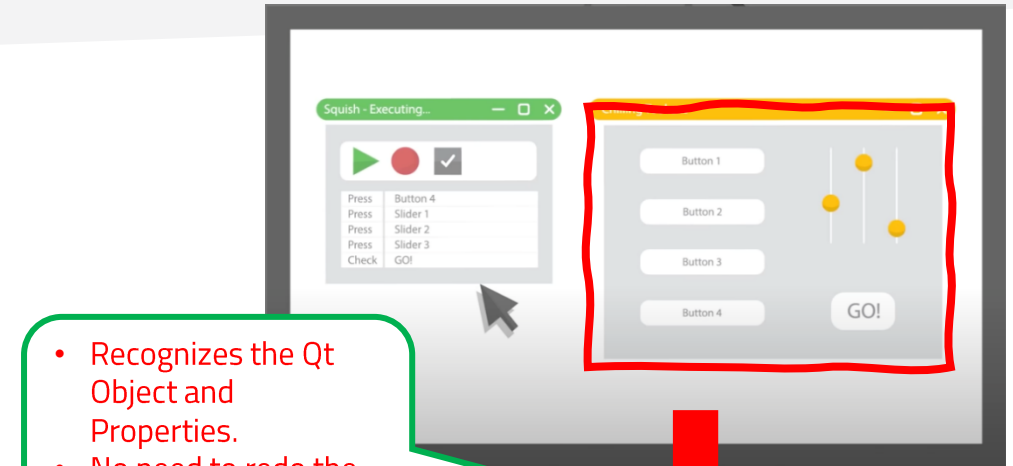
Squish GUI Tester

- Dynamically/automatically recognizes **Qt object and property**.
 - provides simplified workflow for test case creation.
 - provides informative reports to developers, QA personals.
 - enables view-logic verification, as well as simple pixel comparison.
 - no need to modify AUT (application under tests) in most cases.
- Embedded device
 - provides seamless workflow for all devices, platforms
 - serves as remote controller during test case creation (upcoming version)

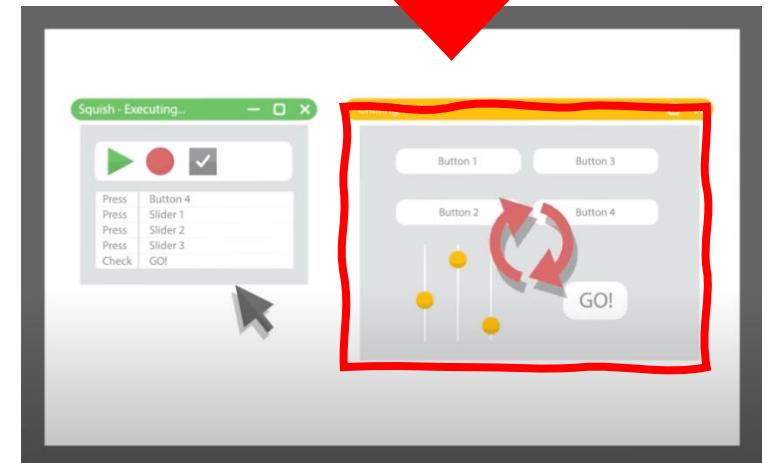
Coco

- Perfect match for modern GUI project, **supports QML as well as C++**
- Makes testing more effective and productive.
 - Identifies **untested code, dead code, redundant test**
 - Provides various coverage levels
 - Provides easy-to-use GUI for result browsing and analysis

UI Before



UI After



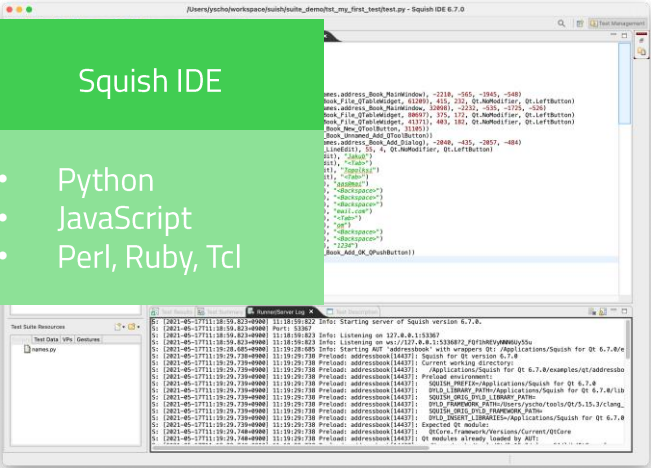
Qt Tools for Automated GUI Test



Squish

Squish IDE

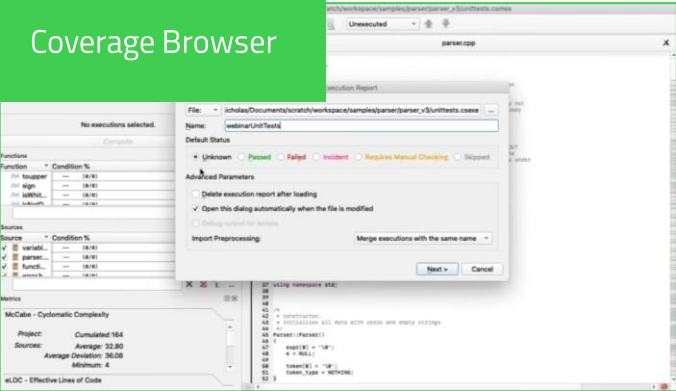
- Python
- JavaScript
- Perl, Ruby, Tcl






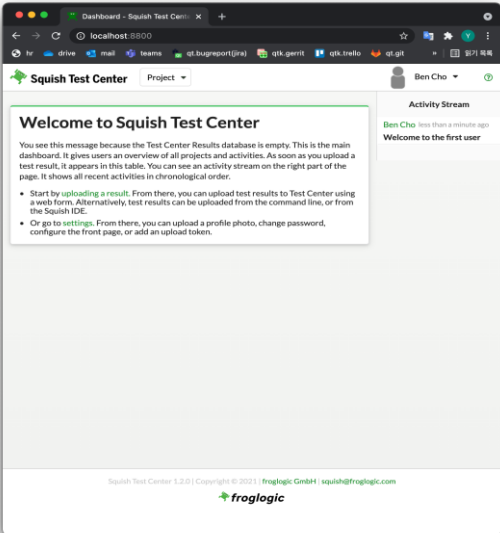
Coco

Coverage Browser





Test Center



Welcome to Squish Test Center

You see this message because the Test Center Results database is empty. This is the main dashboard. It gives users an overview of all projects and activities. As soon as you upload a test result, it appears in this table. You can see an activity stream on the right part of the page. It shows all recent activities in chronological order.

- Start by uploading a result. From there, you can upload test results to Test Center using a web form. Alternatively, test results can be uploaded from the command line, or from the Squish IDE.
- Or go to settings. From there, you can upload a profile photo, change password, configure the front page, or add an upload token.

Squish Test Center 1.2.0 | Copyright © 2021 | froglogic GmbH | squish@froglogic.com

Squish Runner

Squish Server

Hook, APIs,
...

Coverage Scanner

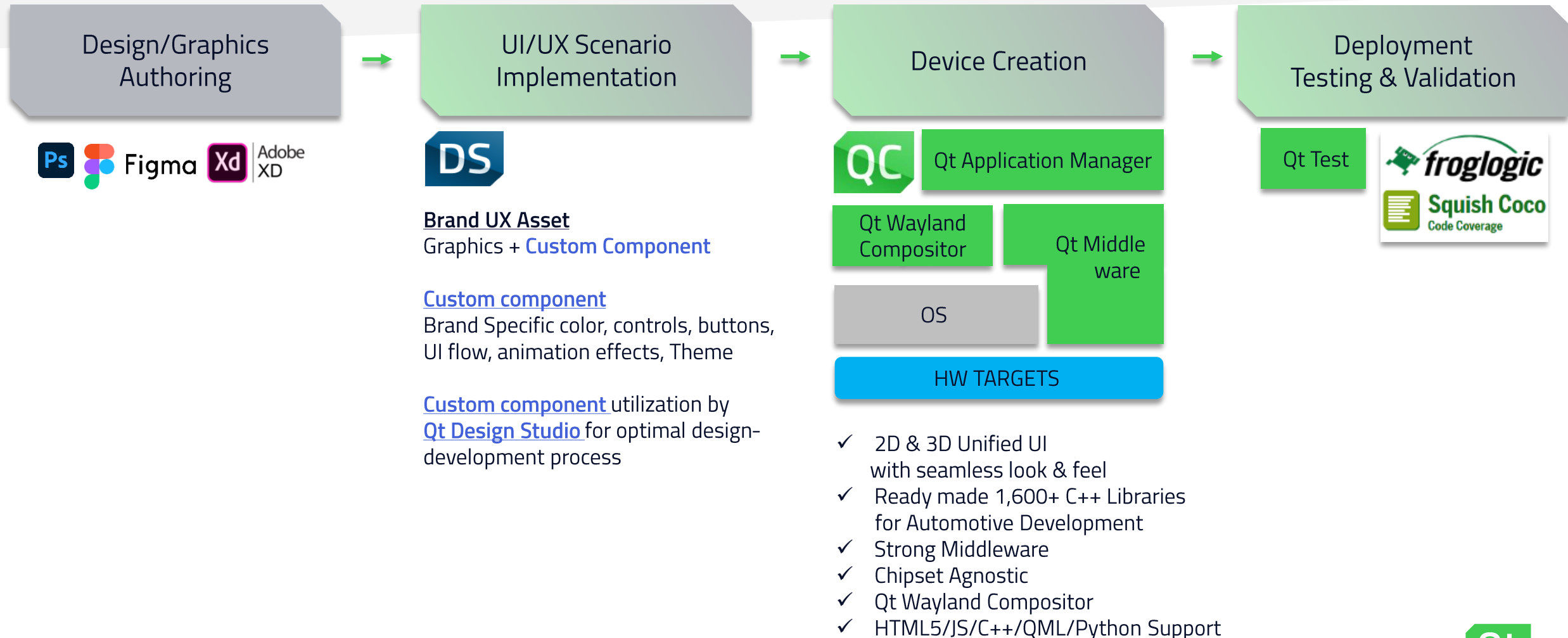
Coco QML
Scanner

Wrappers

WEB APP

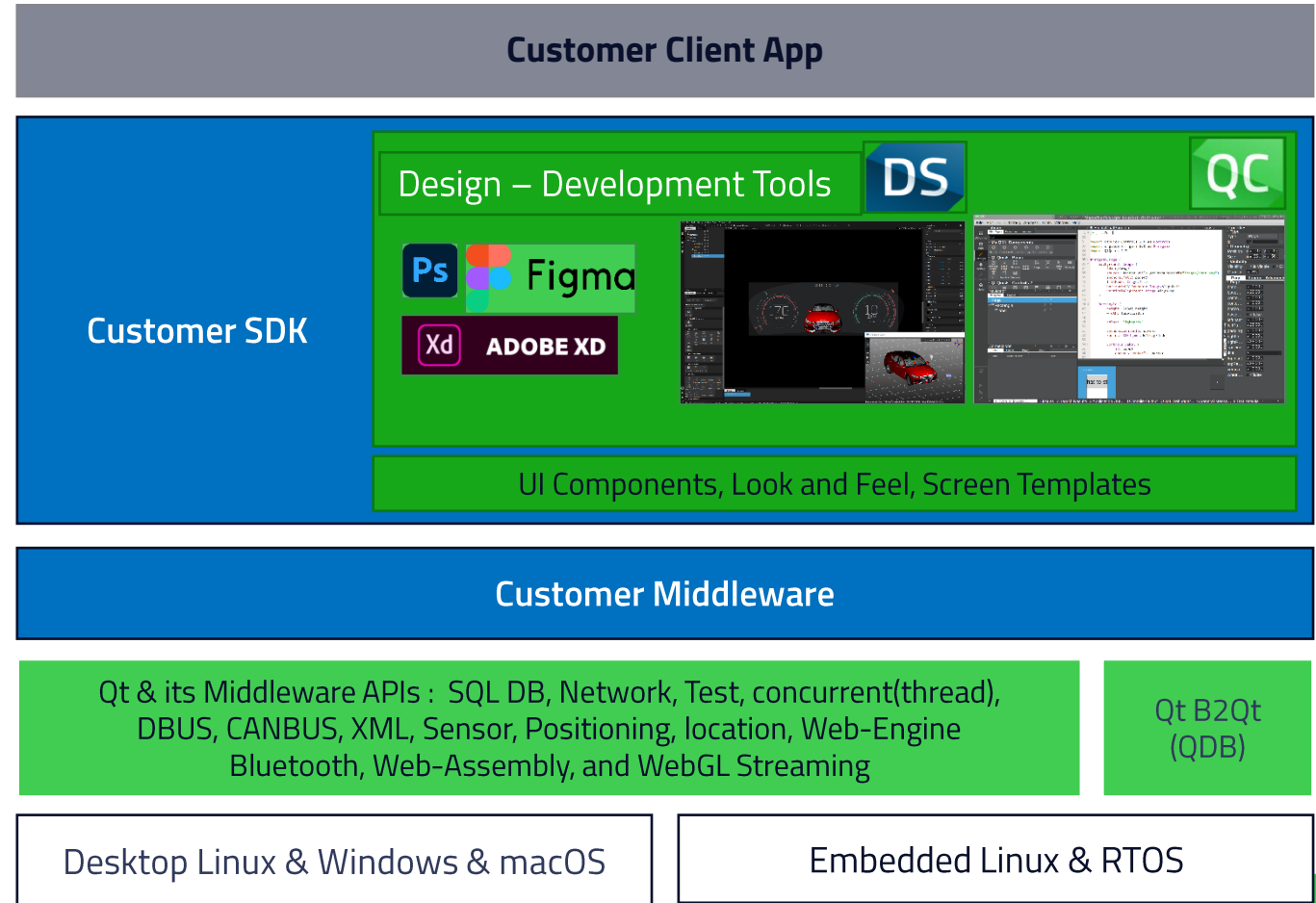
Server

Design-Development-Deployment Process in Embedded Development



Rich Qt Middleware Contribution on Customer Platform SDK

- Middleware Based on Qt
 - Allows to develop & test on Desktop(Host)
- Qt framework provides
 - HMI toolchain, 1600+ Rich C++ Libraries
 - Networking, Database, Browser, Connectivity Libraries
- Customer UX Components
 - 2D/3D Branded specific colors, controls, buttons, UI flows, animation effects, Themes



Thank you ! 감사합니다.

조용준 부장

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APAC Business Development Lead

The Qt Company

